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# Poster: User-space Networking Libraries & Control Plane Negotiations for Seamless Multi-connectivity

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**Abstract**—Offering seamless connectivity to devices capable of simultaneously using multiple communication interfaces continues to be a hard problem. This problem is important for edge computing because edge services may be available only on a subset of networks to which the device is capable of connecting to. We argue that various aspects of this problem can be addressed by leveraging the current trends of using user space libraries for networking, and allowing control plane negotiations between user devices and networks.

**Index Terms**—Multi-connectivity, Control Plane, user space networking libraries, Edge Computing.

## I. INTRODUCTION

Devices with multiple communication interfaces can be simultaneously connected to one or more networks. These networks may offer different capabilities and edge services to the device. For instance, the cellular network can offer video streaming services and the Wi-Fi network can offer access to local edge computing services. However, typically the devices only allow the usage of a single network for data transfer, and usually the Wi-Fi has higher priority than cellular due to different reasons such as monetary, bandwidth or latency [1]. In this context, managing multi-connectivity across different networks continues to be hard. Specifically, *the device needs to decide which interfaces can be used by flows of an edge services when multiple interfaces offer connectivity, and this decision must not break connectivity to other networks and services used by the device.*

Offering seamless connectivity between networks is not trivial, and it contains multiple facets that need to be addressed. For example, different networks use different IP address spaces, a network might offer connectivity only via a proxy, or the middleboxes in the network may modify the packet headers [2]. Similarly, edge computing services are typically only available in limited number of networks. For instance, edge services hosted on Amazon Wavelength are available only on specific operator networks [3]. The problem of offering seamless multi-connectivity therefore requires addressing sub-problems that span multiple layers of the protocol stack, while also requiring inputs from the networks to which the device is connected.

The key sub-problems of this problem include i) seamless connection establishment and mobility in available networks, ii) support from multiple protocols, and iii) support for control plane negotiations. From the user perspective the connection establishment can be either seamless, i.e. the networking stack used by the application takes care of connection estab-

lishment, or it can be transparent, i.e. applications have to explicitly establish new connections. For instance, Multipath TCP (MPTCP) offers seamless connection establishment and mobility for TCP [4], while the approach of Hätönen *et al.* [5] offers seamless mobility only within a network but is not limited to any particular protocol. Connection establishment is protocol specific, and applications are increasingly designed to be able to exchange data using a variety of protocols. For instance, an edge service may support MPTCP and QUIC [6] as possible transport protocols. In this context, the solution must also determine which of the supported protocols should be used when communicating with the available services. This requires control plane negotiations with the network to determine protocols the network and the edge services support.

As shown in Figure 1, we argue that the problem of offering seamless connectivity can be addressed by leveraging the current trends of using user space libraries for networking, and allowing control plane negotiations between user devices and networks and services. As detailed in §II, decoupling control and data plane using user space libraries, allows the host to offer seamless connection establishment and mobility, support multiple protocols, and support control plane negotiations. Our work builds on the insights of the URLSession library [7] which exemplifies some of the benefits of leveraging user space libraries for networking.

## II. SYSTEM ARCHITECTURE

**Overview.** As shown in Figure 1(a), our system consists of two components on the host machine: the host network controller, and a user space library. Our library decouples the control and data plane for data exchange making our approach drastically different from the traditional sockets interface. It creates a Tx/Rx queue for each data exchange session involving the application; the application uses these queues instead of sockets to exchange data. At the same time, the application can use the control plane API to configure the data exchange and specify its requirements from the network. For instance, applications can use this API to specify a) the interfaces that should be used: prefer Wi-Fi but do not break connections over cellular, *etc.*; b) the details for the connection establishment including the hostname, the supported transport layer protocols, the security credentials, *etc.*, c) the Quality-of-Experience (QoE) or Quality-of-Service (QoS) requirements for the data exchange, and d) the services to be used. The host network controller manages the networking interfaces of the host machine, and this module is also responsible



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